START generating Sampled lines in 3-0 signal space Printing color targets 104 measuring targets 106 generating percepually uniform sampled lines generating metric distance function ! 108a Treating perceptually unform samples on ortput axis mapping Perceptually uniform samples to line & Igenerating Polyson Chapes 15110 Eatenlating additional perceptually uniform points generating (n+1)/2 smaller layers | 1/26 catculating location of additional samples/ Senerating final target 18

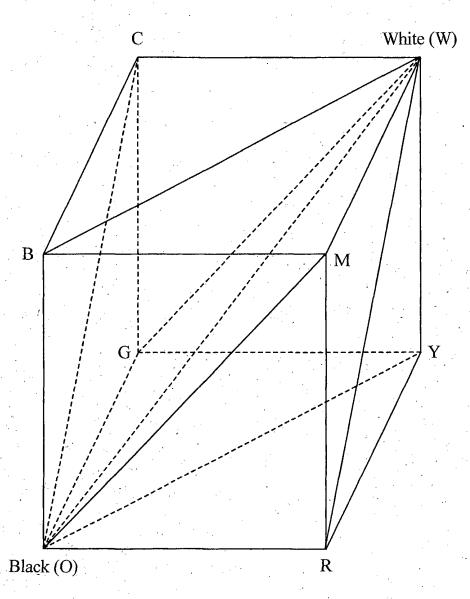


Fig. 2

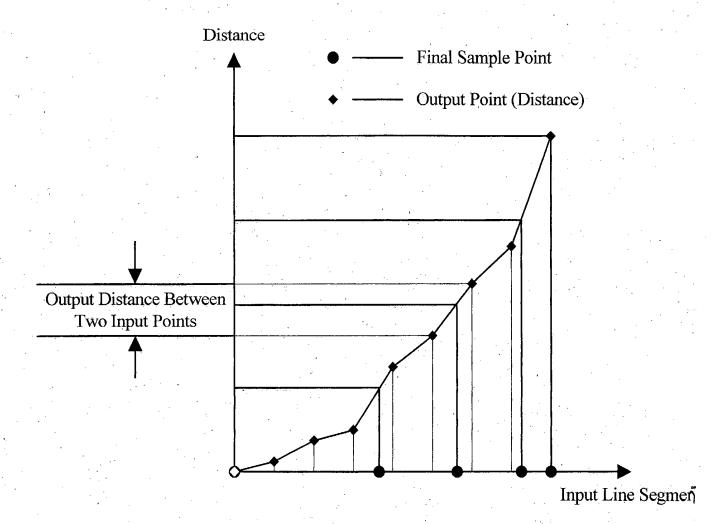
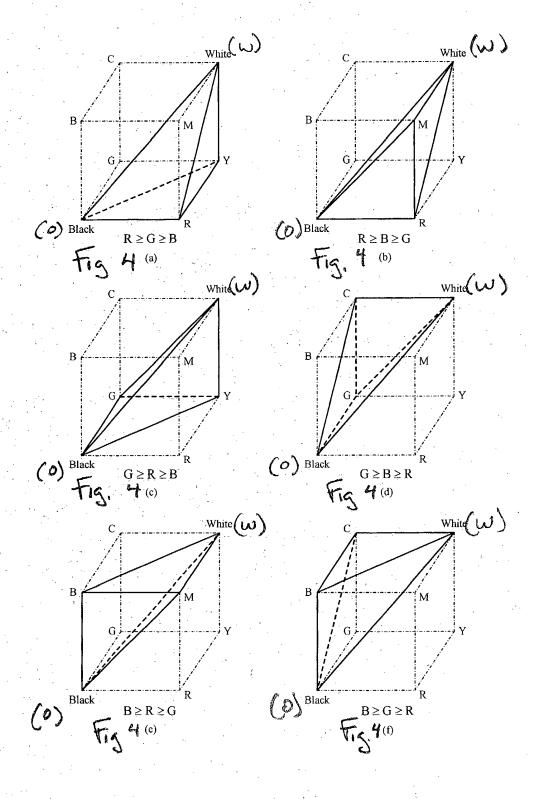


Fig. 3



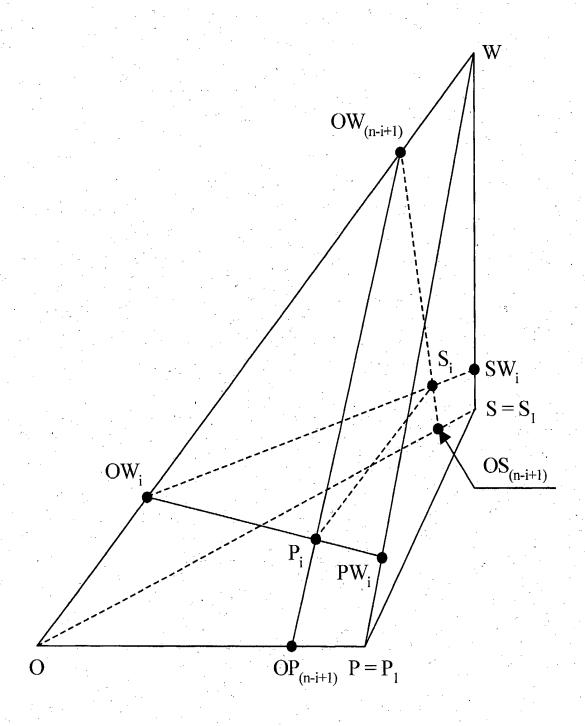
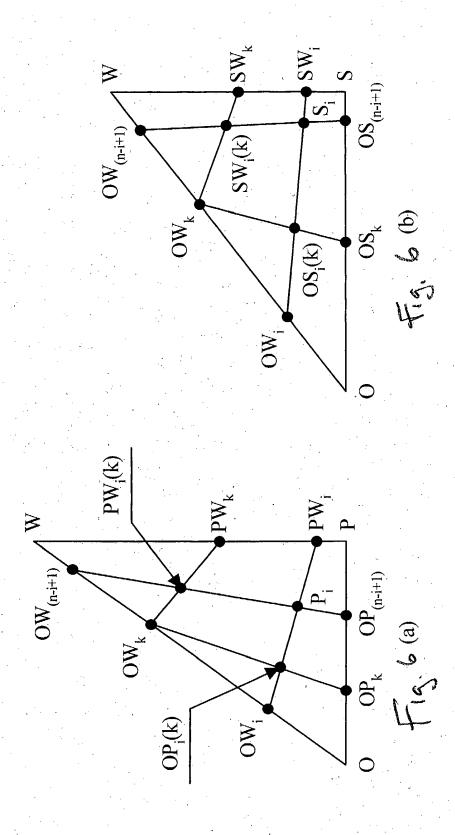


Fig. 5



Slope
$$K = \frac{|\vec{S}_i - \vec{P}_i|}{|\vec{PS}_{(n-i+1)} - \vec{PS}_i|}$$

$$PS_i(k)$$

$$P = PS_1 \quad PS_i \quad PS_k \quad PS_{(n-i+1)}S = PS_n$$

